## ARRANGING FIXTURES FOR LEAGUE MATCHES

NSMBA will endeavour to canvass clubs as to their intentions for League participation, giving ample time for clubs to consider, and for their replies to be sent to the League Coordinator by a set cut-off date.
After this cut-off date, the Coordinator will consider the Leagues ready to be formulated, and will send off fixture sheets to the participating clubs with other necessary information.
Subsequently, appropriate time will be given between this notification, and the start date of matches, for Club Fixture Secretaries to make contact, and to agree and confirm dates within the specified scheduled weeks.
All dates must be agreed within this period before the League start date, and the Coordinator will need, by email, confirmation from each Club Fixture Secretary that all fixtures are in place and agreed with the opposing Fixture Secretary.

## ARRANGING A MATCH WITHIN YOUR OWN CLUB

Clubs with more than one team in the same League, or Division of a League, must complete all relevant home and away fixtures before the end of January.

## PRIOR TO A MATCH IN BOTH LEAGUE (AND KNOCKOUT IF APPLICABLE)

The Home Fixture Secretary must contact the Away Fixture Secretary to arrange dates, times and venues. Away teams cannot dictate dates, and must be prepared to attend on the day of the week set by the Home team - this may be, in some cases, the Home team's only option.
Unless there are unavoidable exceptional circumstances, matches are to be played in the scheduled week. If the League Coordinator deems it necessary, additional weeks could be made available to clubs after the League finish date, and this would be notified to Club Fixture Secretaries.
Clubs wishing to avail themselves of the weeks before the official League start date are free to make mutually agreed arrangements with opposing clubs if that is convenient.

## MATCHPLAY REGULATIONS

All players participating in a match must have been NSMBA registered for a minimum of one week, be in possession of a current registration card and must conform to NSMBA dress code.
Players may play for only one team in each NSMBA League or Division of League, and additionally for only one team in any section of a Knockout Competition.
Mats and ancillary equipment must comply fully with ESMBA rules.
All League matches will be played over 16 ends. After 8 ends have been played, the Home team shall supply, free of charge, to their opponents, a minimum of tea, coffee and biscuits. This rule may only be varied with the prior agreement of both teams. In the event of unforeseen factors (e.g., Power failure, etc.) causing the abandonment of a match, the following shall apply: Any match abandoned before ten ends have been completed on both mats will be re-arranged. For matches abandoned after ten ends have been completed on both mats, the scores at the time of abandonment shall count as the result of the match.

## ALL MATCHES MUST BE PLAYED

## POSTPONEMENT OF A MATCH TO BE REARRANGED

All matches postponed because of exceptional circumstances must be notified at once, by email, to the League Coordinator. A Club Fixture Secretary needing to make a postponement in exceptional circumstances should give as much notice as possible to the opposing Fixture Secretary, with a minimum of $\mathbf{2 4}$ hours before the planned start of the match.

A team being one or two players short will not be regarded as a valid reason to postpone a match, ESMBA Rules set out a clear, correct playing order for teams having only 6 or 7 players.
Any postponed matches must be re-arranged within two weeks and must be played within four weeks of the date of postponement, but no later than the final date set by the League Coordinator. The League Coordinator must be notified, by the Home team, of the new date.

## CANCELLATION OF A MATCH THAT IS NOT SUBSEQUENTLY PLAYED

Any teams that cancel a match and fail subsequently to fulfil the fixture within the period allocated, by the League Coordinator, for all fixtures to be completed, will receive penalties deemed appropriate by the NSMBA Committee. At a minimum, the offended team, not responsible for the unplayed match, to be awarded 5 points and 16 shots. Responsibility for the unplayed match to be ascertained by the NSMBA Committee before any sanctions are applied, with an appropriate appeals process being applied if deemed necessary.

## STARTING A MATCH

Mats must be set out prior to the start of all proceedings. Once set, no mat shall be moved unless both team captains agree. Captains will complete their scorecards and include each player's first name (or name usually known by), and last name. The captains will exchange scorecards, and will place one opposition card onto each mat, face down, in the only method recognized by ESMBA - players may not select the mat they wish to play on.
The captains shall toss a coin for the option of taking possession of the delivery mat, a decision that will apply to both mats, A roll-up will take place before the match, two woods up and down the mat for each player. Home teams must wait until their opponents arrive before rolling up.

## RESULTS OF ALL MATCHES

Please ensure accuracy when submitting results. All results must reach the League Coordinator, by email, within 7 days of the match date, and be sent by both teams. All mat scores must be shown, and the home team clearly identified as the first mentioned team. At the conclusion of the match, skips must check and agree mat scores. Scorecards to be retained until the end of the season.

## LEAGUE MATCH SCORING

A team shall receive 1 point for each mat that it wins. In the event of a drawn mat, each team on that mat shall receive half a point. The team with the the higher number of shots gained over the two mats shall receive an additional 3 points. In the event of a tie on the overall score each team shall receive 2.5 points. 5 points are awarded in total for each match.

## KNOCKOUT MATCHES

This competition is not currently taking place. Should the decision be taken to re-instate it, NSMBA Committee will review and re-instate the playing conditions, using the 2018 version of the rules as a basis.

## GENERAL INFORMATION FOR PLAYERS

Players not complying with any Match play Rules, or conducting themselves inappropriately, may incur sanctions as deemed appropriate by the NSMBA Committee.

## NSMBA Dress Code

Ladies : Plain white collared blouse or shirt, white jumper if worn, mid-grey or black skirt, not above the knee, or mid-grey or black cropped or tailored trousers.
Gentlemen : Plain white collared shirt, white jumper if worn, mid-grey or black trousers. All players : Proprietary bowling shoes in white, brown black or grey. These must be changed into at the venue. Tops must be white ,cream is not acceptable.
Teams may play in club colours, but only if all players from a team on a particular mat are dressed alike at the start of the match.

